## Evaluation

The methodology followed to develop the different software resources of the project is based on an iterative design process and formative evaluation. It follows mainly three steps: Developement and improvement of software, evaluation in the classroom, analysis of results and obtain conclusions.

STEP i+2

Obtain conclusions

STEP i

Evaluate in the classroom
Get evidences

Develop a new feature to pratice a skill of the curriculum and

improve the existing system

STEP i+1